

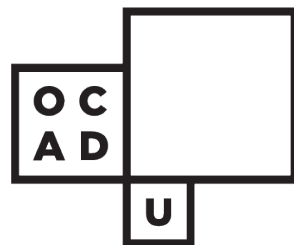
Prototyping the Comparative Methodology

Marcus A. Gordon, MFA Candidate
OCAD University

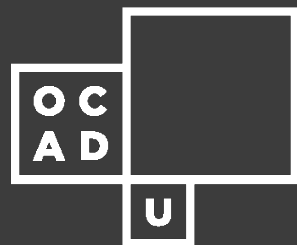


Research Brief

The role that my current research plays in the comparative methodology is to contribute to the cataloguing and mobilization of common visual analytics, visualization methods, information technologies, and tools. The comparative toolsets list we created at OCAD U acted as the driving force for the process I engaged in to produce these prototypes.



Prototyping Data Structures.



- LAUREN MCCARTHY ▲
- Jen Lowe
- Jer Thorp
- Jesse Rosenberg
- Jessica Rosenkrantz
- John Maeda
- Josh Nimoy
- Julia Kaganskiy
- Julian Oliver
- Karolina Sobecka
- Karsten Schmidt
- Kevin Slavin
- Kyle Chayka
- Kyle McDonald
- Lauren McCarthy
- Lindsay Howard
- Marcus Wendt
- Marius Watz
- Martin Wattenberg
- Memo Akten
- Paola Antonelli
- Patricio Gonzalez Vivo
- Philip Whitfield
- Rachel Binx
- Ramsey Nasser
- Regine Debatty
- Satoru Higa
- Shantell Martin
- Sofy Yuditskaya
- Theo Watson
- Vera Glahn
- Zach Lieberman

Rachel Binx PLAY ▶

By encoding GPS information in images and objects, she engages with personal location data, and takes an innovative approach to mapping people's global journeys.

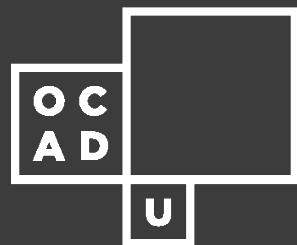
OCAD
U
QUIT X

MAP PEOPLE VISUALS

SHANTELL MARTIN JEN LOWE JULIA KAGANSKIY

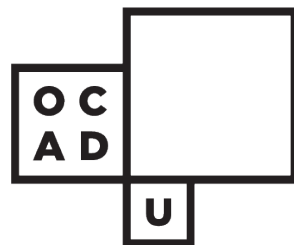
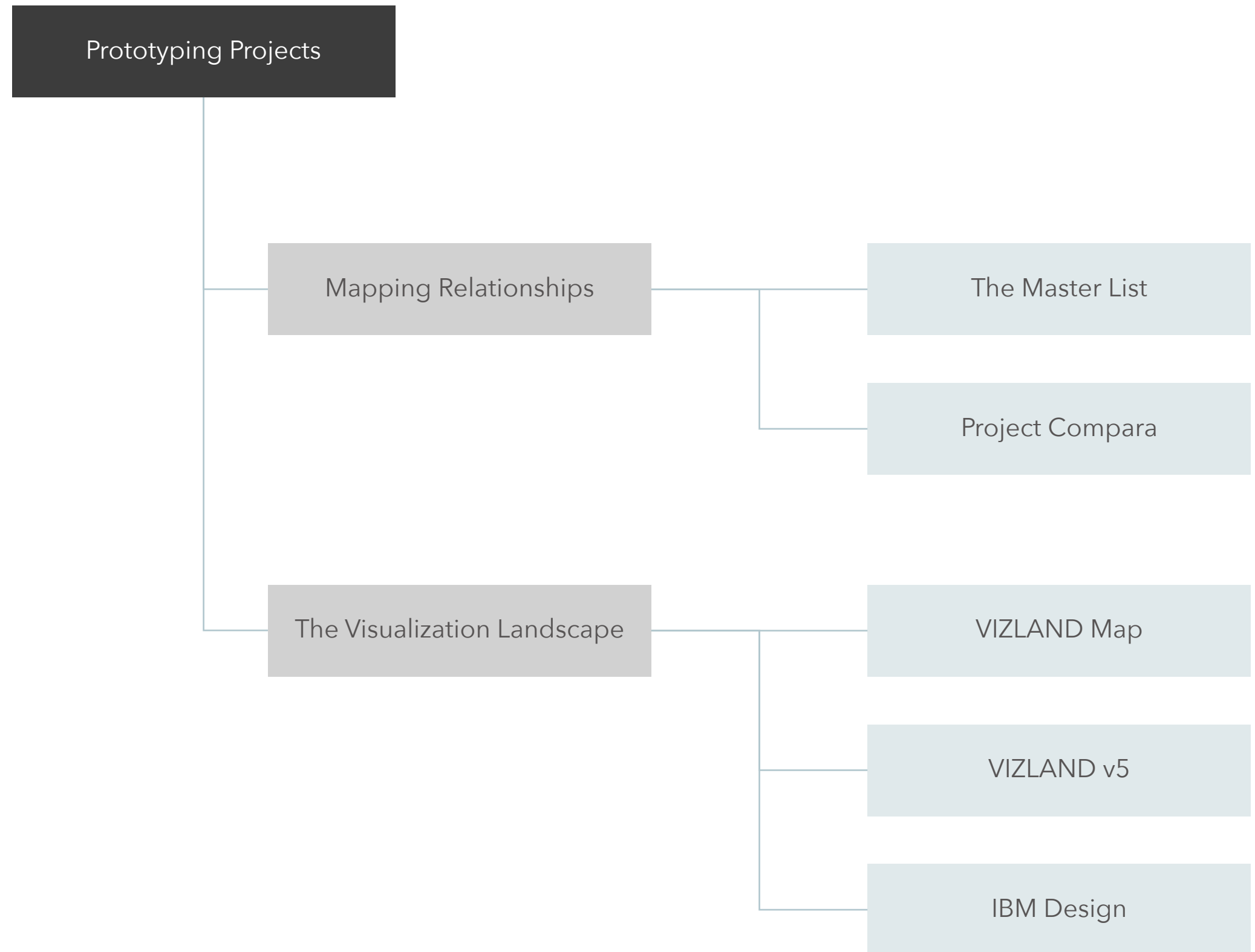
Prototyping Objectives

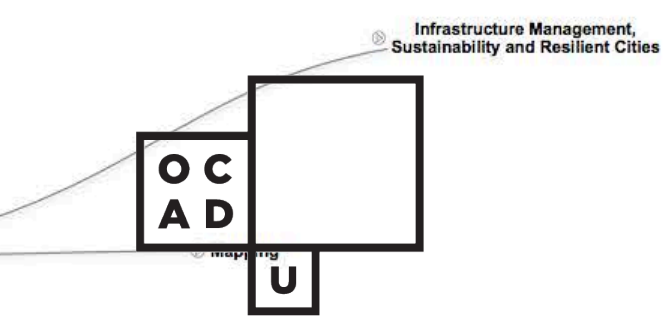
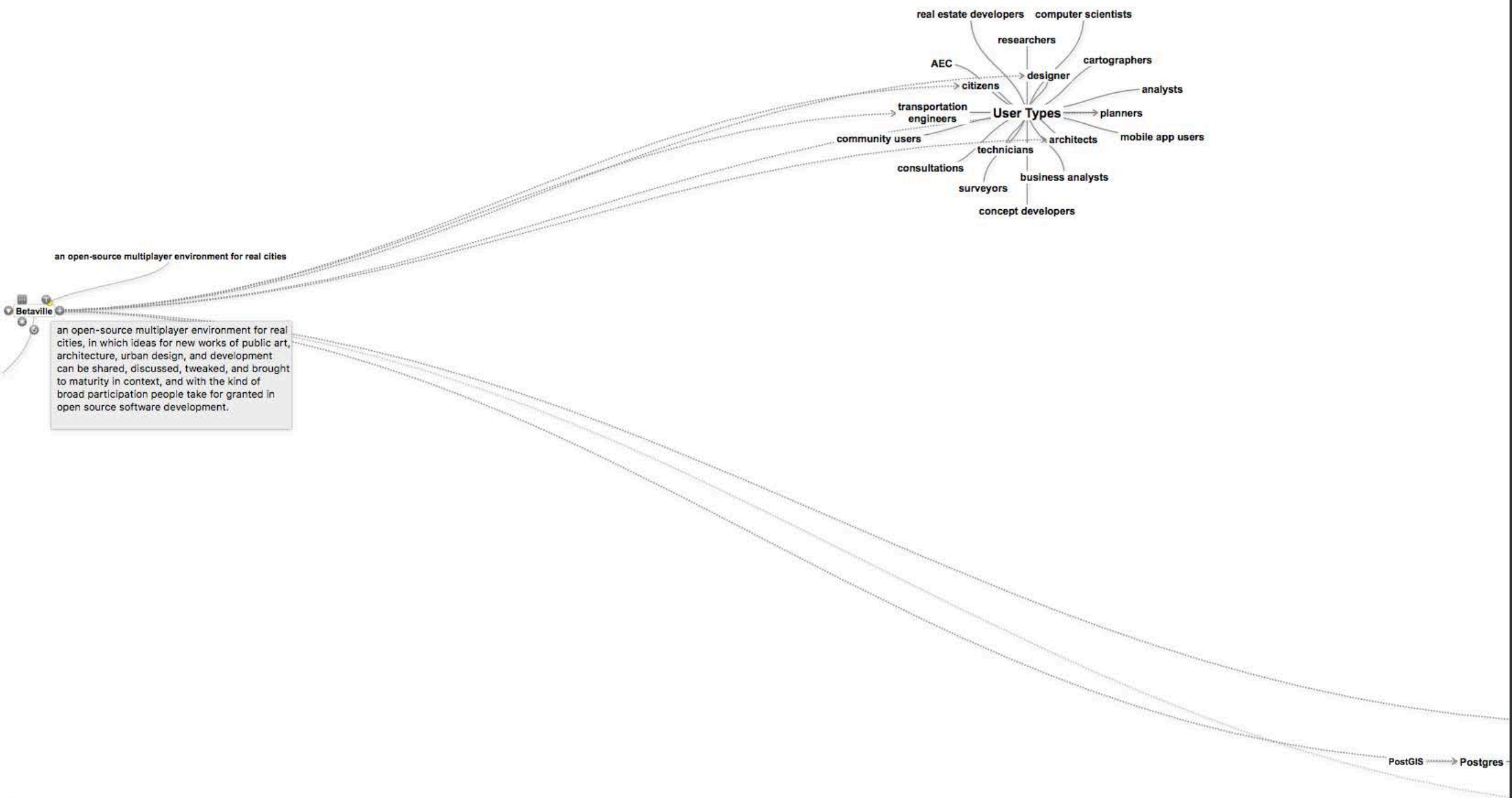
- Provide a semi-interactive explorative view of our comparative toolset list.
- Create a query tool to search keywords and characteristics of common 2D data visualization types.



Contents

As a lens into my thinking, this presentation will unravel in sequential order, the prototyping stages invoked for both Project Compara and VIZLAND.

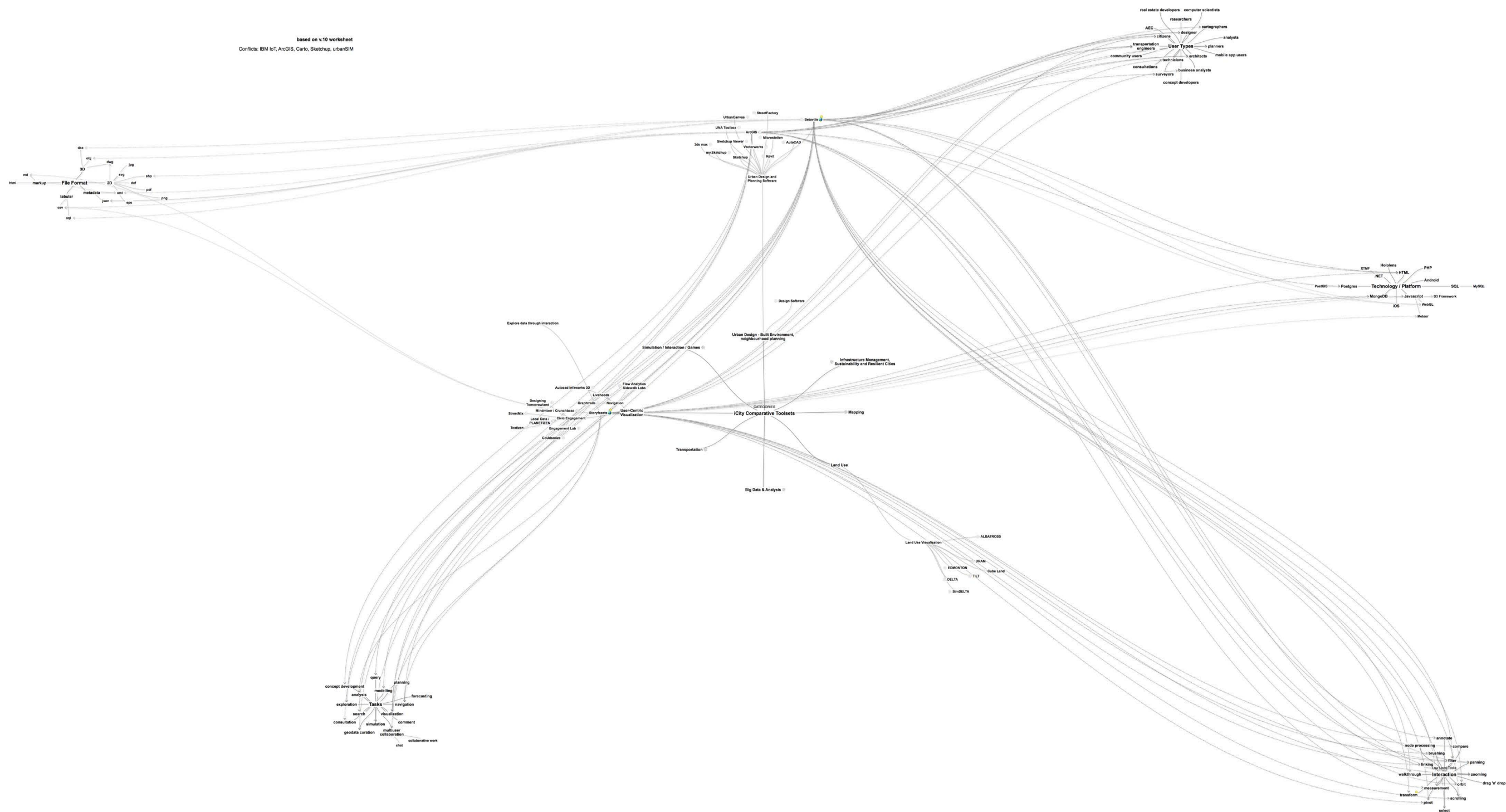




Mapping Relationships

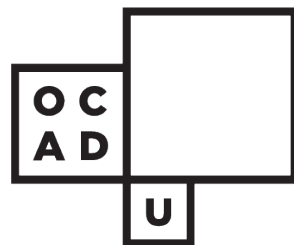
The first of the two prototypes focuses on the mapping of relationships. A worksheet was created in our research group with the intent to make it a first attempt towards a taxonomy in visual analytics for iCity. The potential created by this effort is to create a discourse around visualization methods and software tools that deliver or utilize these methods.

based on v10 worksheet
Credits: BIM IoT, ArcGIS, Carlo, Sketchup, urbanSIM

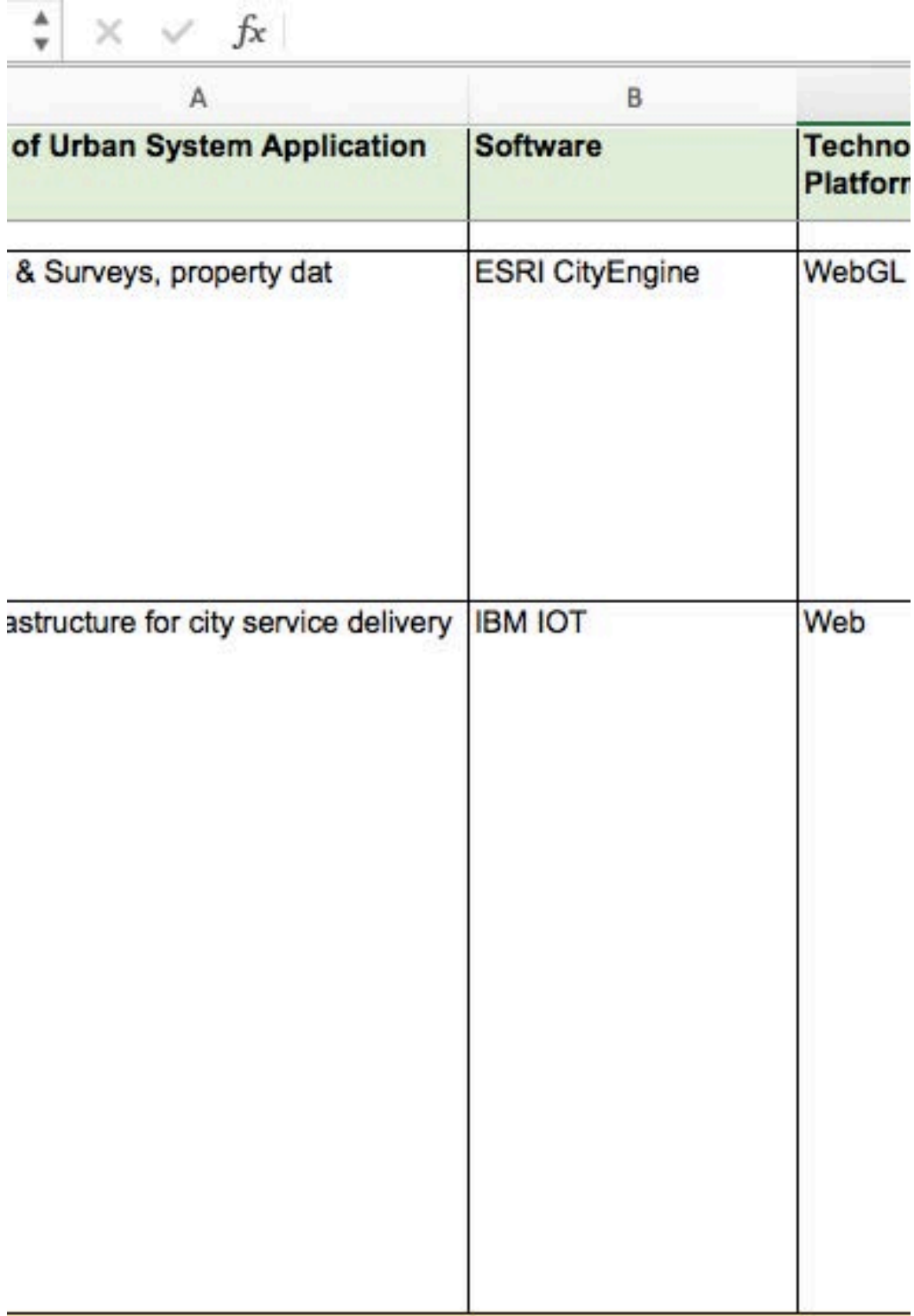


Overview

My approach to this revolved around the mind map as my visual language of choice when working on the structure of data. Its hierarchical nature combined with its freeform abilities faired well as a method to move from the digital spreadsheet list, to a form of interactive navigation.



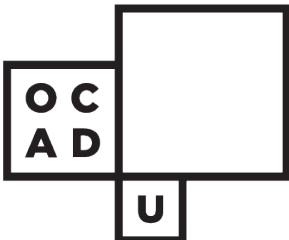
Comparative Toolset: Master List



A	B	Techno Platform
of Urban System Application & Surveys, property dat	Software ESRI CityEngine	WebGL
aststructure for city service delivery	IBM IOT	Web

Spreadsheet

The starting point of this taxonomy research led to a spreadsheet that consisted of 8 main categories of content groups. This list was further divided into buckets, such as toolset name, owner/manufacture, technology platform and others.



Tasks

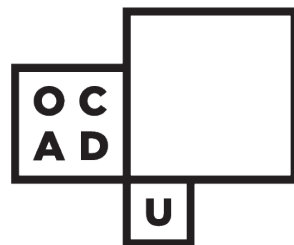
modelling, navigation, visualization,
search, exploration, analysis,
simulation, query, comment, multiuser
collaboration

designer, planners, architects,
technicians, transportation engineers,
citizens, business analysts, researchers,
cartographers, surveyors, concept
developers

User Types

Interactions

filter, zooming, orbit, measurement,
walkthrough, linking, brushing,
scrolling, panning, compare, pivot,
select, annotate

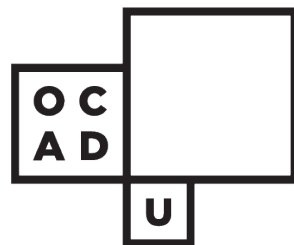


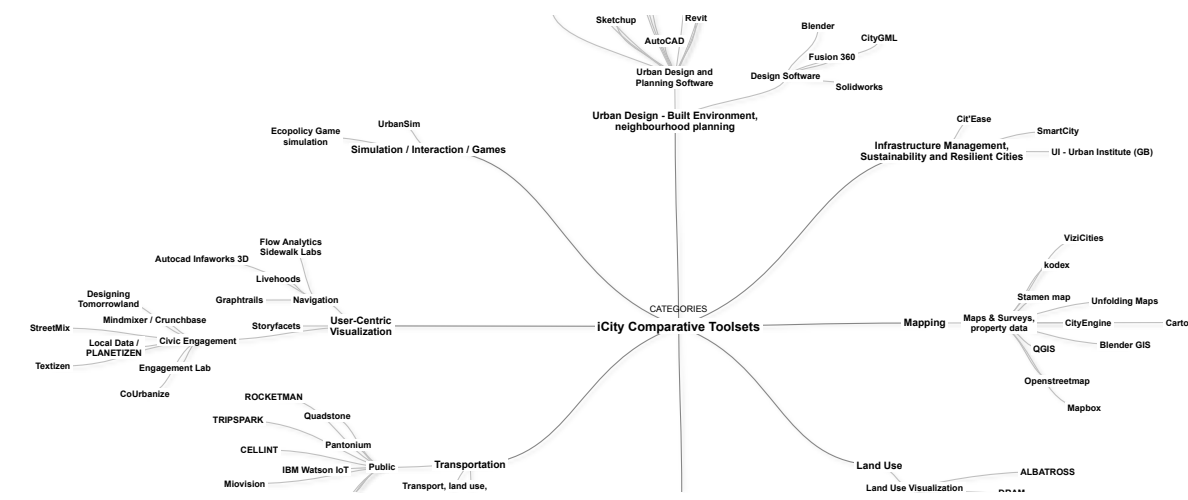
HTML, Javascript, WebGL, D3, Meteor,
Postgres, PostGIS, MongoDB, .NET,
XTMF, Hololens, SQL

Technology / Platform

File Types

obj, dae, dwg, dxf, svg, jpg, png, eps,
pdf, shp, json, xml, csv, sql, html, md



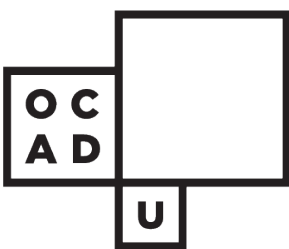


Toolset Map

The premise here for the prototype was to envision a way to take this map, in its tree form, and convert it to a web format for anyone's use in the near future.

Placing these items in focus and seeking a slightly improved way to navigate the data, a mind map was made.

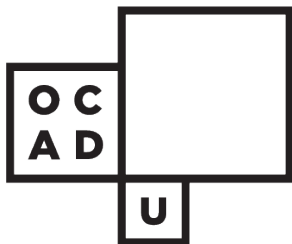
D3

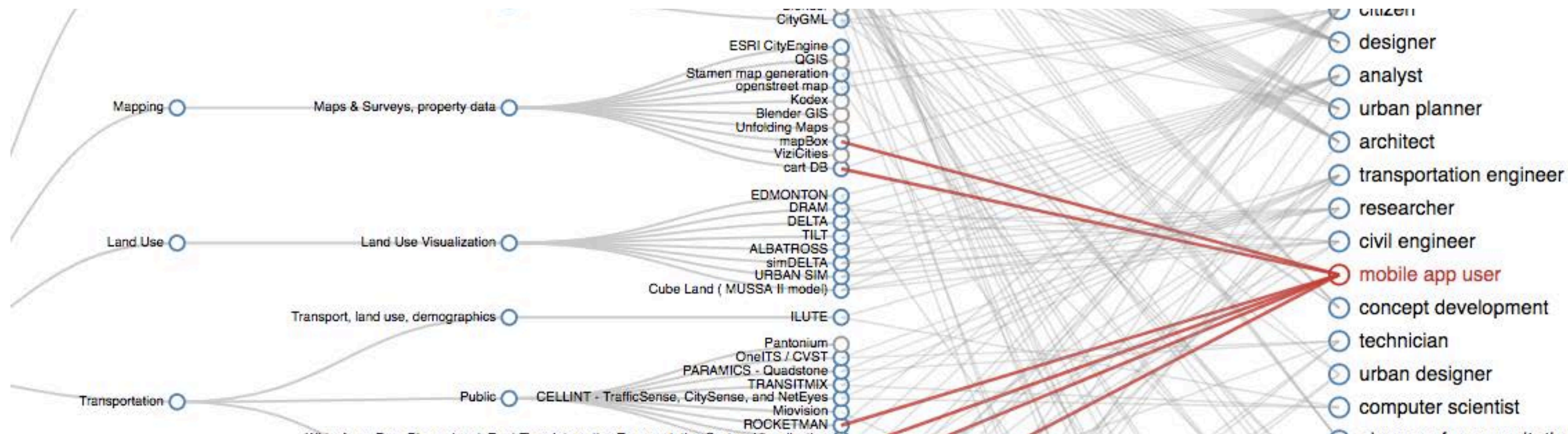


CATEGORIES



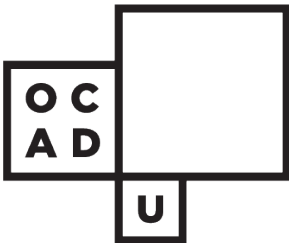
④ **iCity Comparative Toolsets**

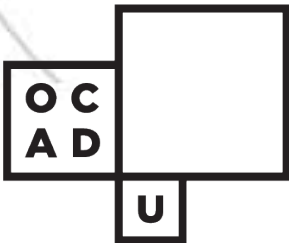
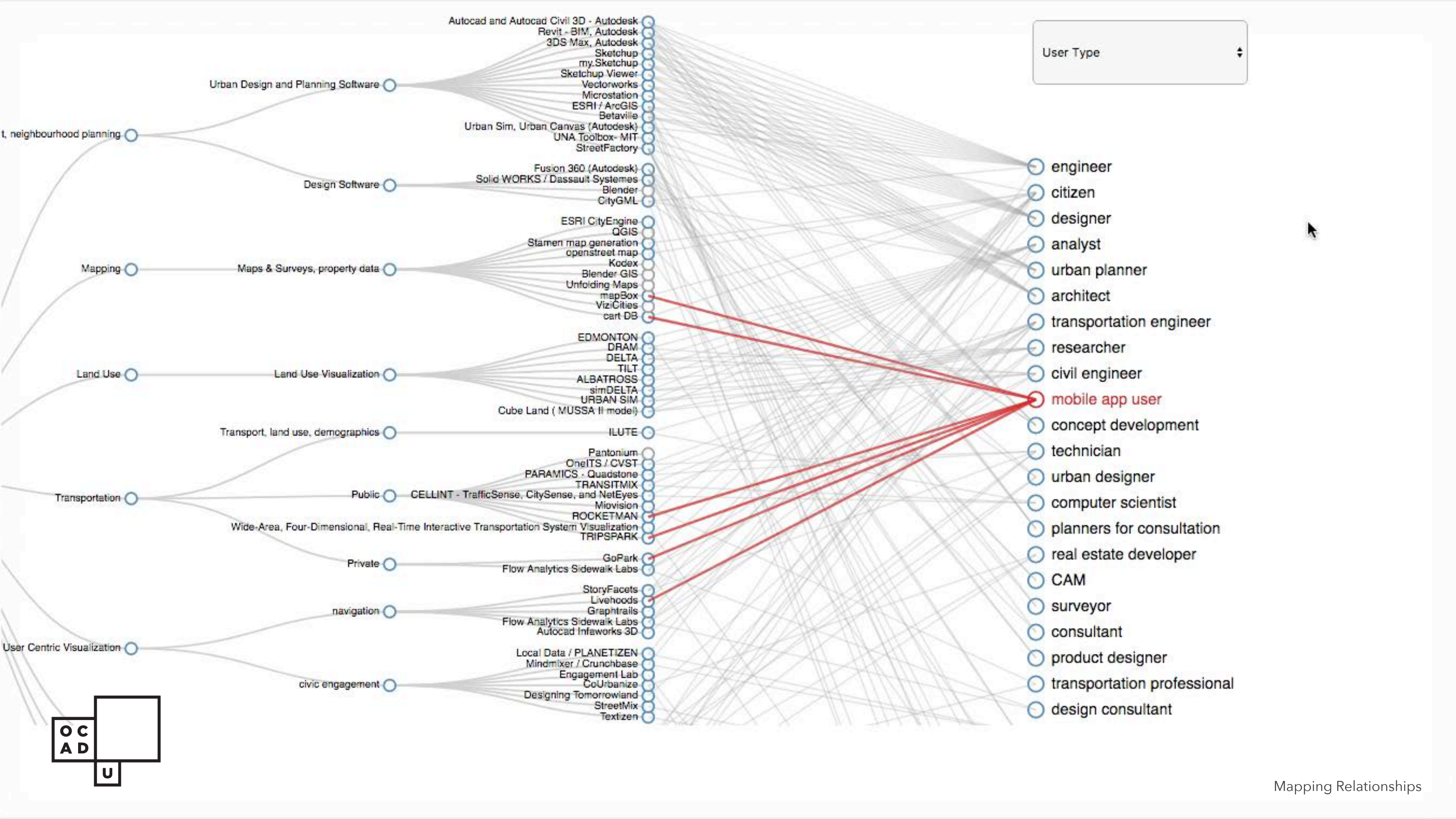




Compara v1

Working together with research assistants Davidson Zheng and Michael Carnevale, we created a first iteration of a web based prototype. This allowed for the dataset modelled from the master spreadsheet, to be explored interactively. The interaction here showed the various connections that tools had with the user types and tasks.

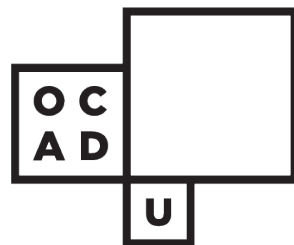






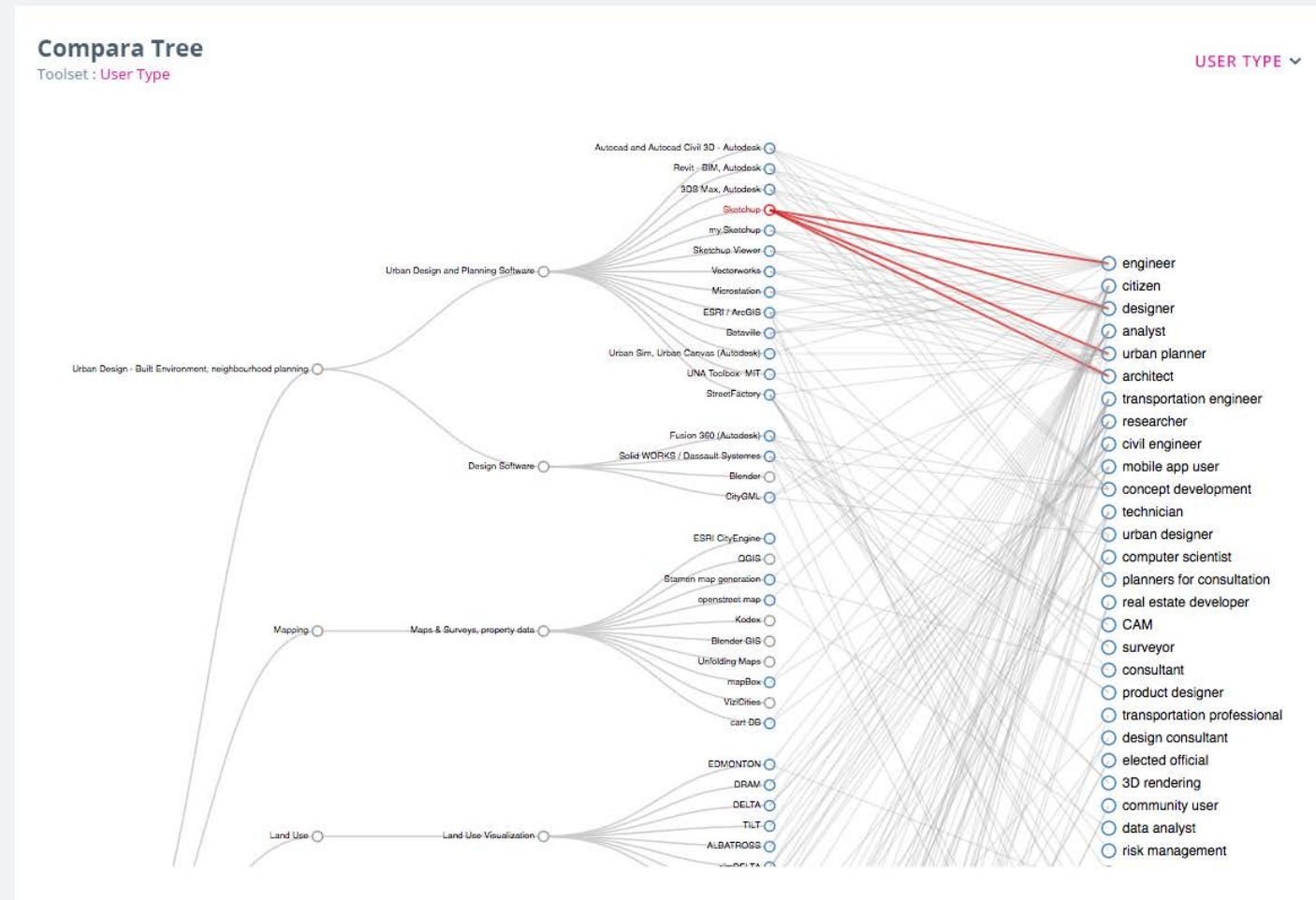
Compara v2

So what's next for Compara? The idea is for Compara to act as a component to a larger dashboard-like environment, and also to become a stepping stone into further experimentation with the D3 visualization library. This experimentation is for the purpose of building more tools in the Theme 3 working group.



- Home
- Gantt
- Reports
- Calendar
- Analytics**
- Settings

Select a toolset node
 Choosing a node will show a **user type** or **task** relationship to the tools in the tree.



Relationships & Hierarchy
 Multi-modal views for focused analysis of selected tree nodes above.

Focus: Software ▼

Relationships
Sketchup

● Sketchup is a connected tool in Urban Planning and Design.

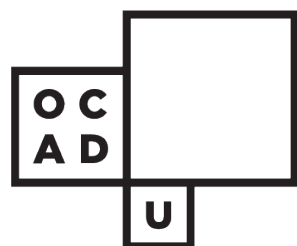
Focus: Software
Sketchup

3D modeling of building, site, and urban planning modeling. SketchUp is useful from the earliest stages of design to the end of construction. Programming, diagramming, design development, detailing, documentation, RFIs—SketchUp Pro

engineer citizen designer urban planner architect

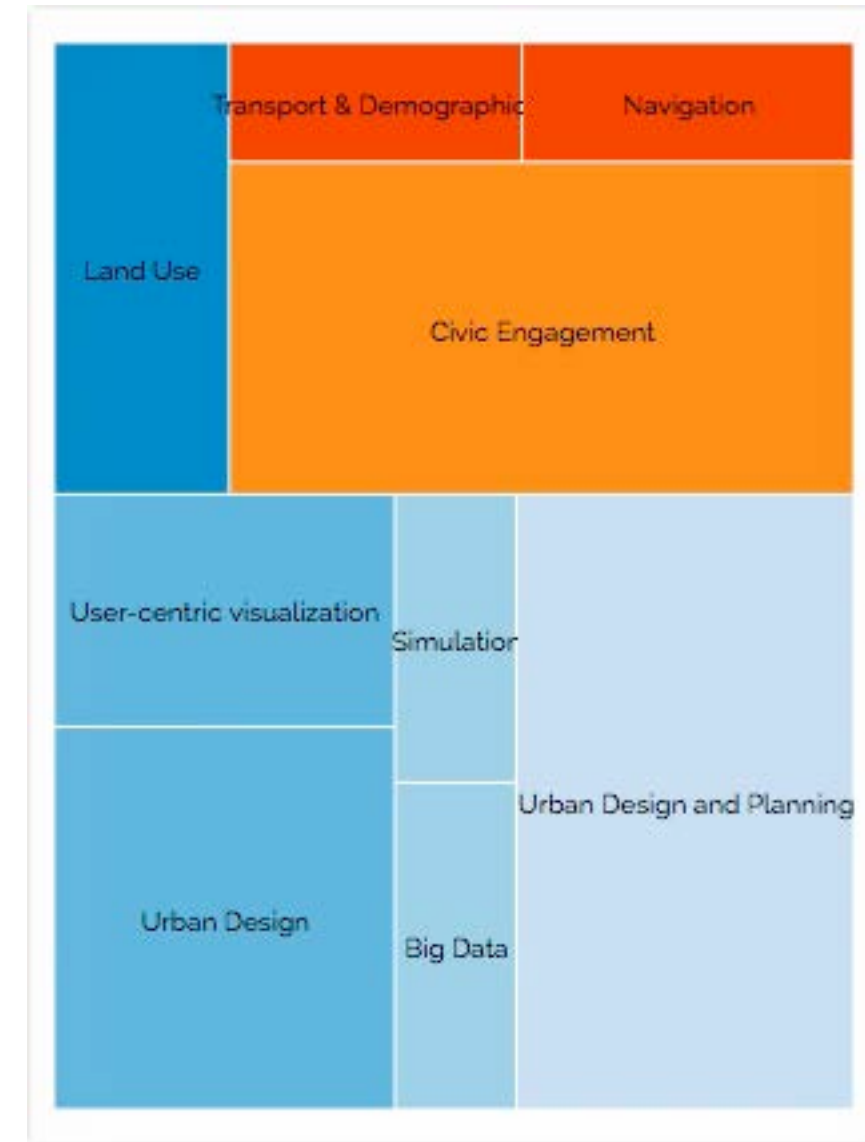
[Export PDF](#)

Hierarchy
Urban Planning and Design

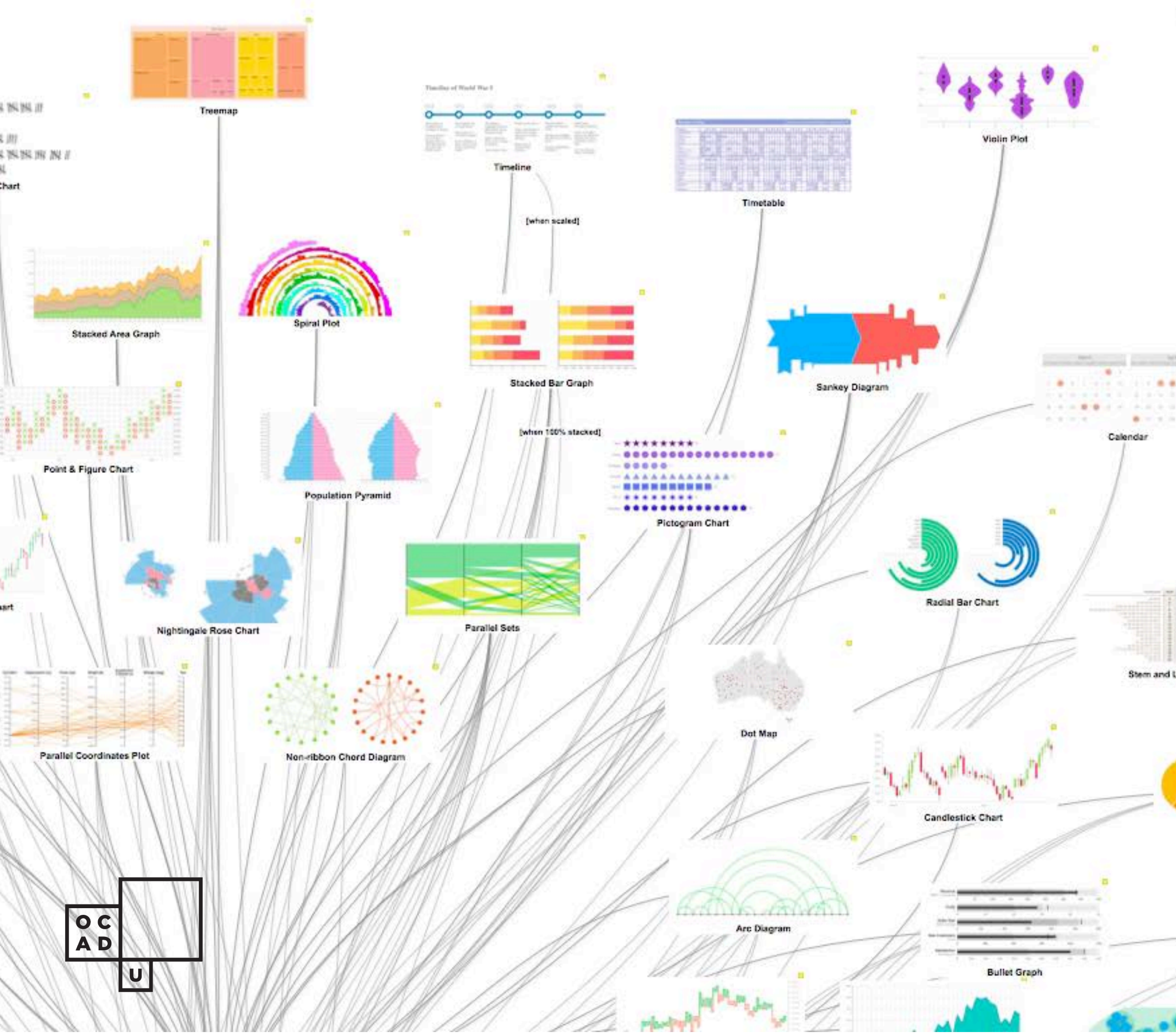




This reflects the current architectural modelling, BIM, landscape architecture, and general design toolsets.



A hierarchical navigation view of selected software and toolsets. The correlation of tasks and user types are omitted for focus on categorical structures.



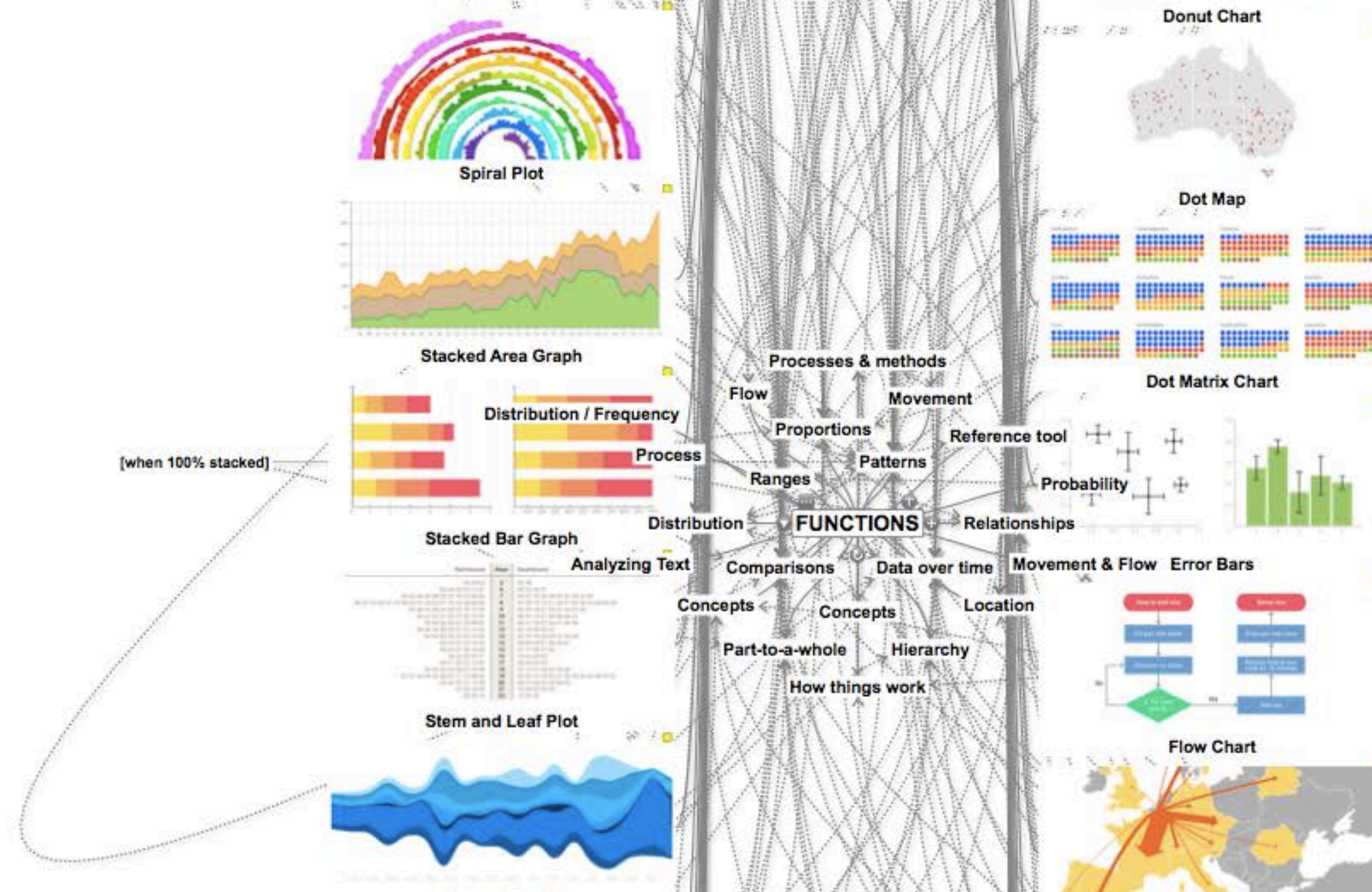
The Visualization Landscape

The ability to query keywords associated to these visualizations is to give the user quick access to matching keywords that relate to the visuals. This is done by the user typically to match functions that are prominent in selected visualizations.

Data Source:

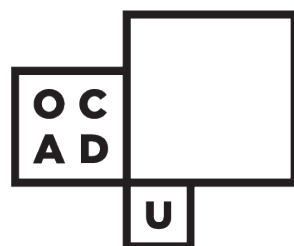
Severino Ribecca

Data Visualisation Catalogue



Overview

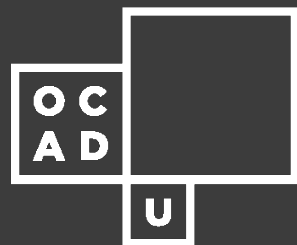
The purpose of this project is to build a queryable and visual database of over 60+ data visualizations. Amidst an upcoming design charrette, my goal was to find the quickest and simplest way to expose our participants to the variety of data visualization options at their disposal. Most importantly, it was necessary for them to have an understanding of the most common types out there, in order to facilitate decision making in their respective groups.





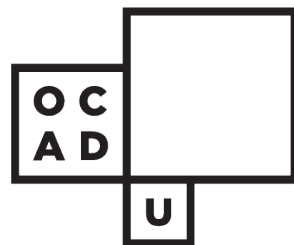
patterns

SEARCH



Steps

These are the high level steps to prototype VIZLAND.



Step 1

Locate a source for the info

In this case, I chose Severino Ribecca's Data Visualisation Catalogue. Why? Most specifically because he tasked himself to find to make a comprehensive descriptions of common visualization methods.

Step 2

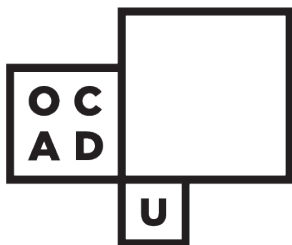
Create a dataset

This was manually done by transcribing all 60 definitions and include Ribecca's dataviz clip art.

Step 3

Visualize the data

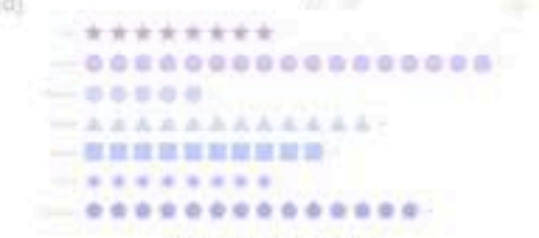
To visualize with a method that anyone can see and read, that was quick to absorb and quick enough to put together.



All checked states All icons
0/17



Population Pyramid



Pictogram Chart



Parallel Sets



Radial Bar Chart



Stem and Leaf Plot



Dot Map



Non-ribbon Chord Diagram



Candlestick Chart



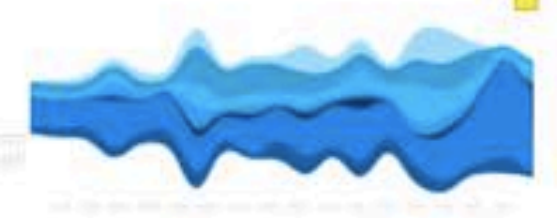
Pie Charts



Arc Diagram



Bullet Graph



Stream Graph



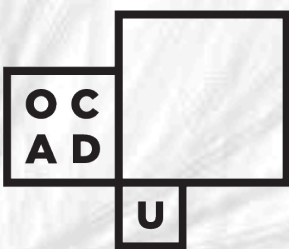
Kagi Chart

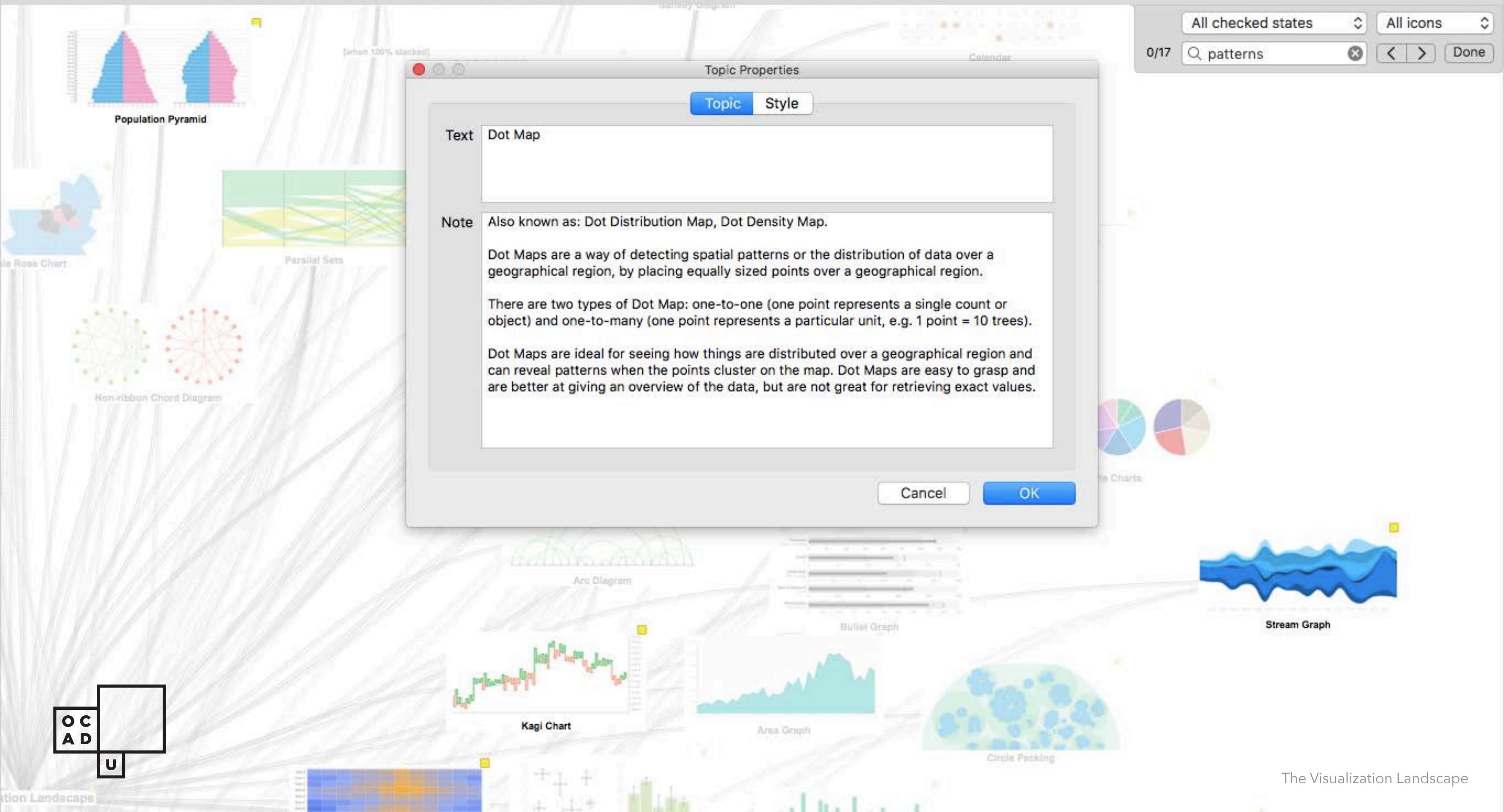


Area Graph



Circle Packing





All checked states All icons

0/17

Topic Properties

Topic Style

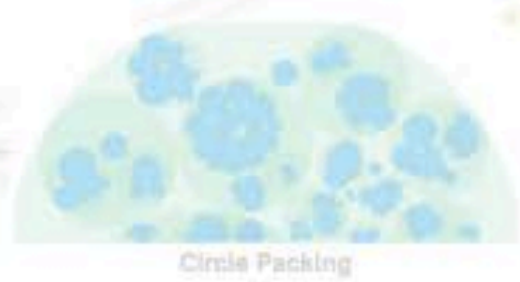
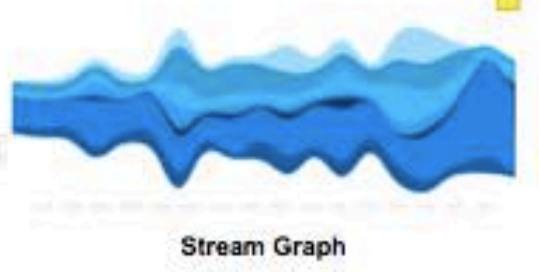
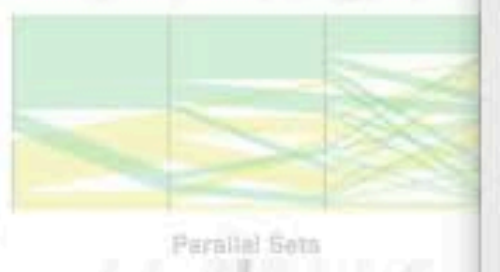
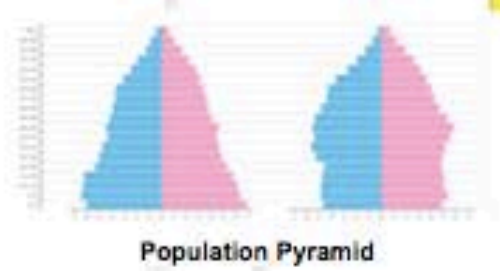
Text Dot Map

Note Also known as: Dot Distribution Map, Dot Density Map.

Dot Maps are a way of detecting spatial patterns or the distribution of data over a geographical region, by placing equally sized points over a geographical region.

There are two types of Dot Map: one-to-one (one point represents a single count or object) and one-to-many (one point represents a particular unit, e.g. 1 point = 10 trees).

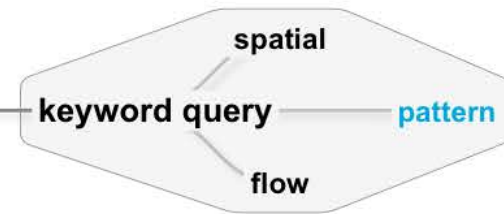
Dot Maps are ideal for seeing how things are distributed over a geographical region and can reveal patterns when the points cluster on the map. Dot Maps are easy to grasp and are better at giving an overview of the data, but are not great for retrieving exact values.



OC
AD
U

*based on using the visualization landscape concept map

Visualization Response
Traffic Management
 Design Charrette



Pattern / Spatial



Connection Map

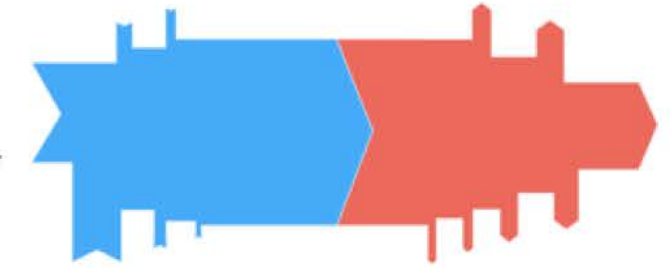
- great for showing connections and relationships geographically
- mapping routes through a single chain of links
- reveals spatial patterns through connection distributions/concentrations



Dot Map

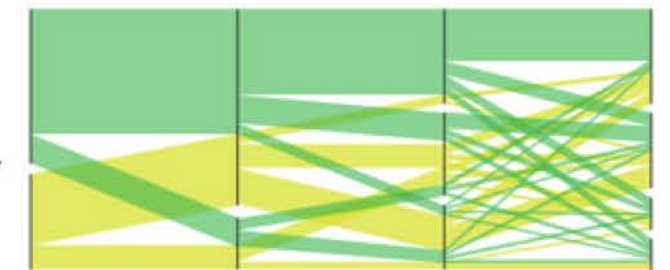
- detecting spatial patterns
- distribution of data over geographical regions
- reveals patterns when points cluster on a map

Pattern / Flow



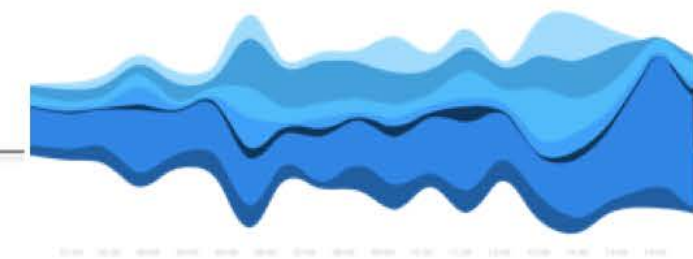
Sankey Diagram

- display flows and their qualities in proportion to one another
- width of arrows and lines show magnitude including flow magnitude
- colour can be used for categories/states



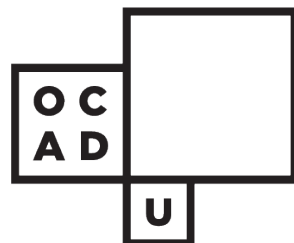
Parallel Sets

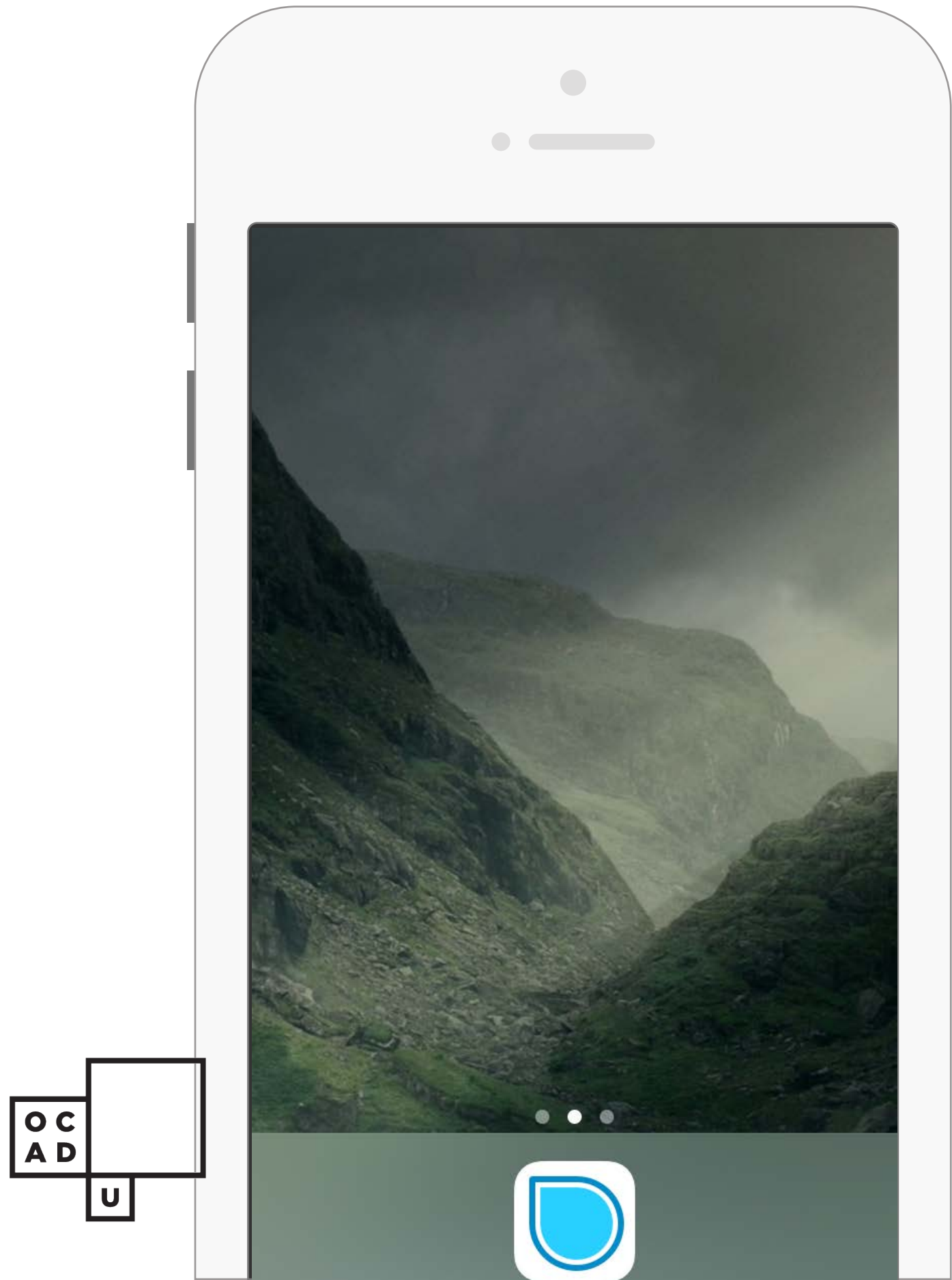
- shows flow and proportions (like Sankey)
- each time-set corresponds to a dimension/date
- width and flow path data of a line is a proportional fraction of a category total



Stream Graph

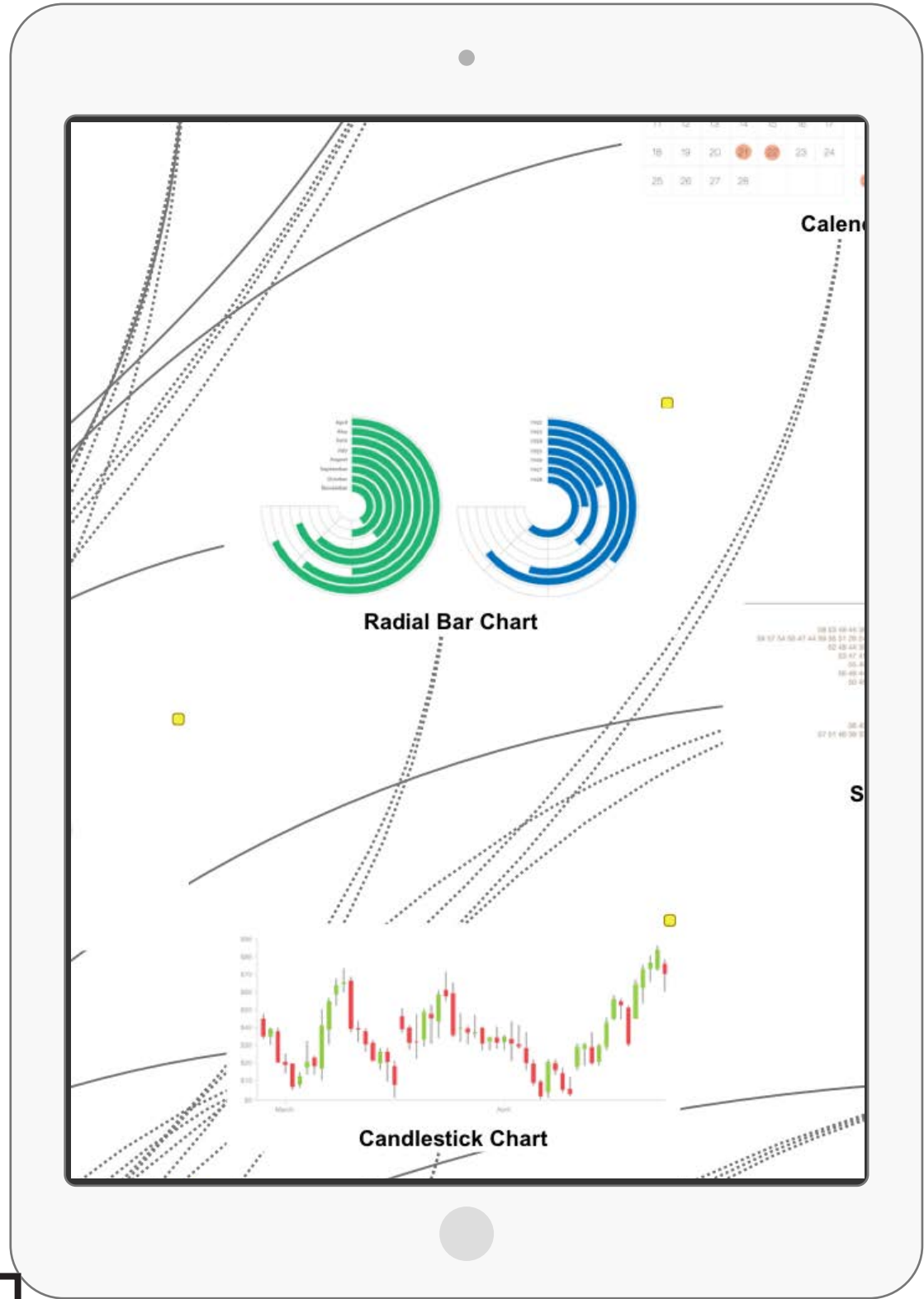
- a variation of a stacked area graph
- values displayed against a varying central baseline
- changes by varying organic shapes resembling river streams





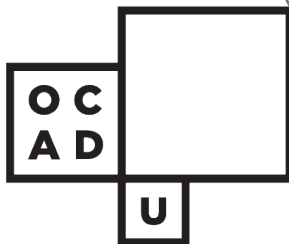
VIZLAND on mobile

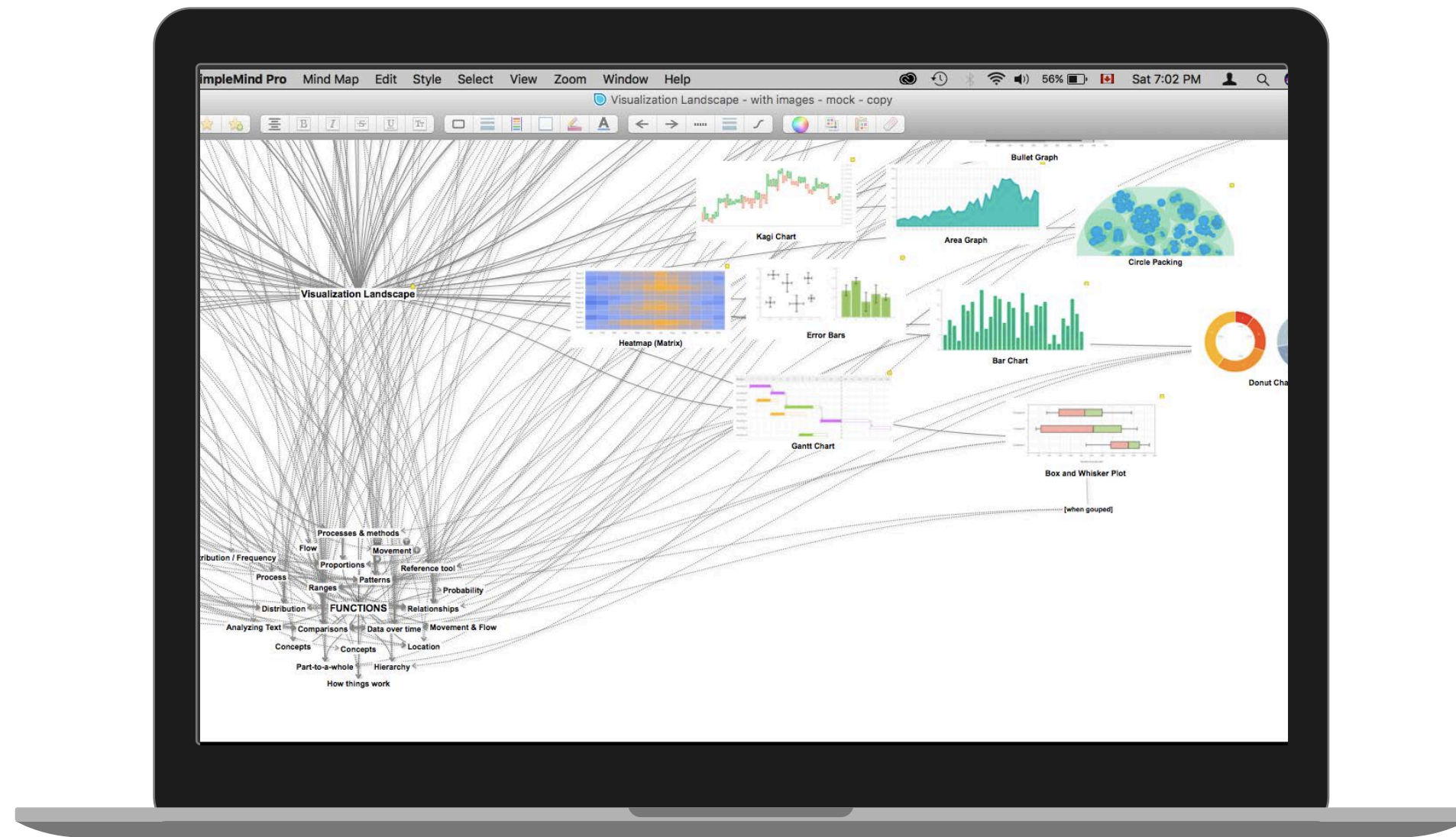
Works on multiple mobile platforms including Android, iOS, and desktop platforms MacOS and Windows.



VIZLAND on tablet

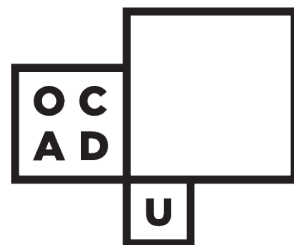
Works on multiple mobile platforms including Android, iOS, and desktop platforms MacOS and Windows.

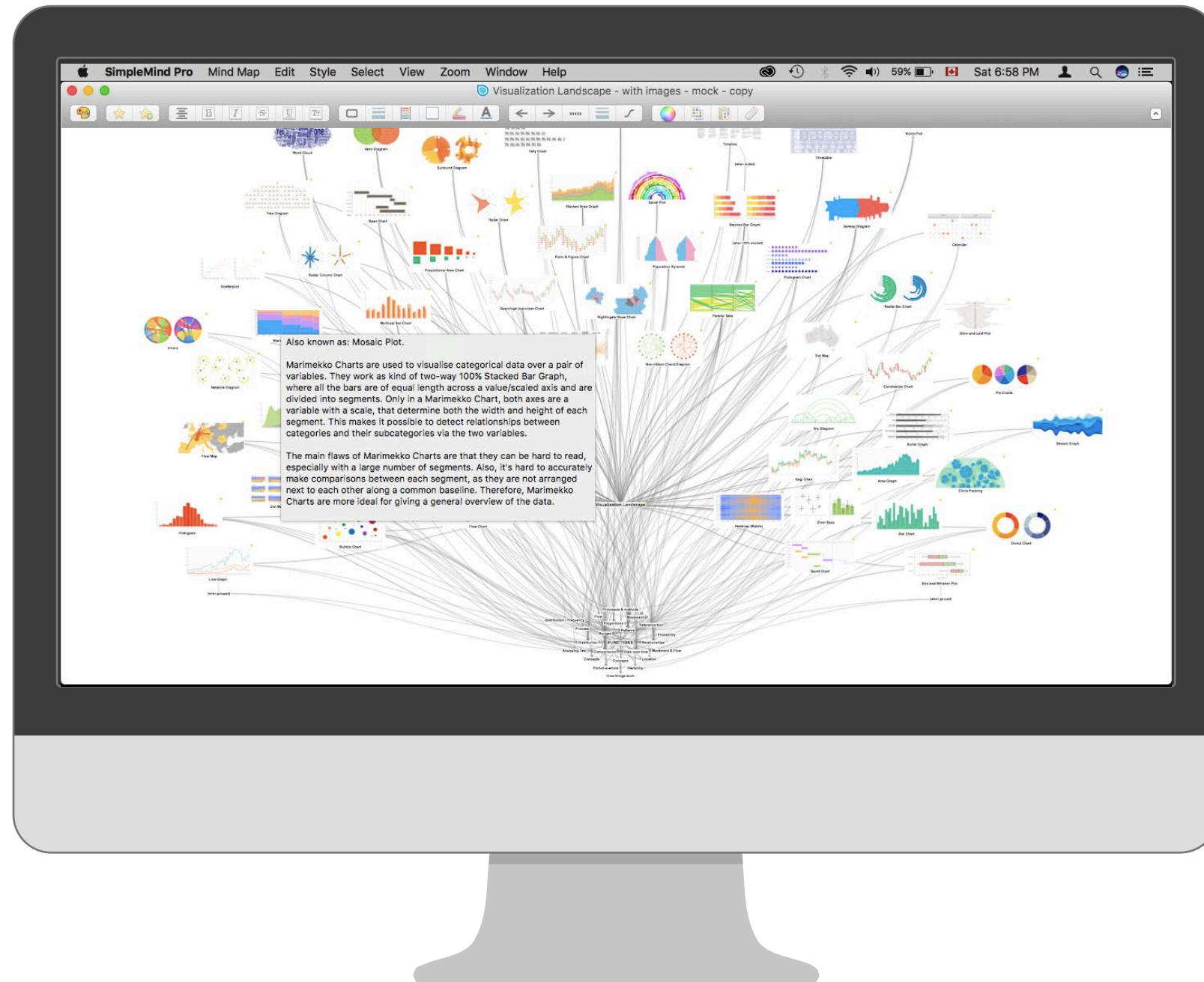




VIZLAND on laptop

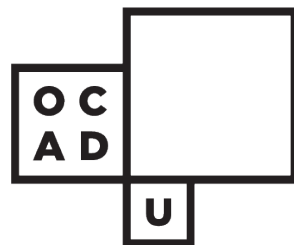
Works on multiple mobile platforms including Android, iOS, and desktop platforms MacOS and Windows.





VIZLAND on desktop

Works on multiple mobile platforms including Android, iOS, and desktop platforms MacOS and Windows.



Step 4

Isolate prototype limitations

Thinking mostly in terms of navigation, selection, and deep dive capabilities.

Step 5

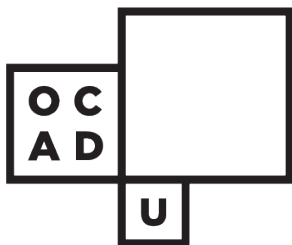
Design a web version

Determine web solutions to the listed limitations.

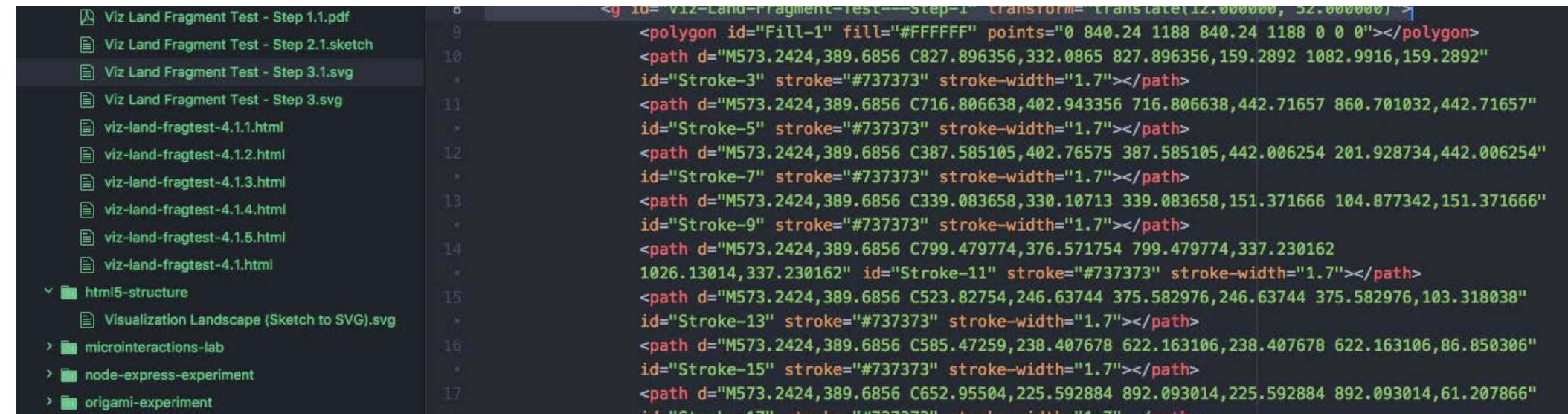
Step 6

Deploy new prototype

Learn enough about Node.js to create a self-sustained application for web and desktop platforms.



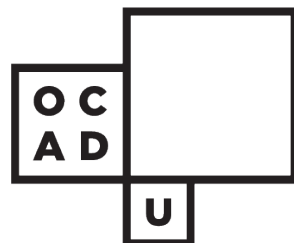
New VIZLAND Prototype



The image shows a file explorer on the left and a code editor on the right. The file explorer lists files for 'Viz Land Fragment Test' in various formats (pdf, sketch, svg, html) and a folder named 'html5-structure' containing 'Visualization Landscape (Sketch to SVG).svg'. The code editor shows XML-style SVG markup with attributes like 'fill', 'stroke', and 'stroke-width'.

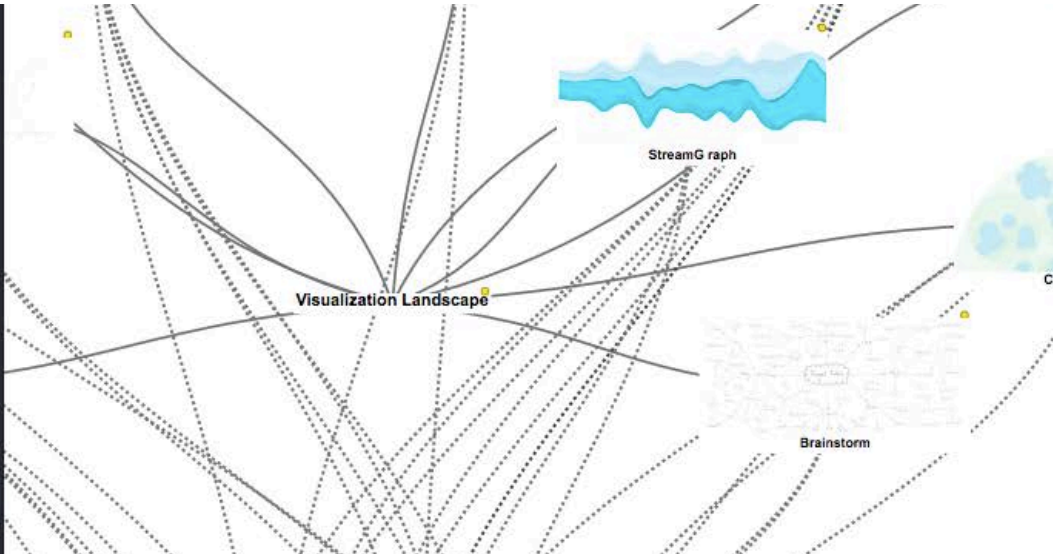
```
<g id="Viz-Land-Fragment-Test-Step-1" transform="translate(12.000000, 52.000000)">
  <polygon id="Fill-1" fill="#FFFFFF" points="0 840.24 1188 840.24 1188 0 0 0"></polygon>
  <path d="M573.2424,389.6856 C827.896356,332.0865 827.896356,159.2892 1082.9916,159.2892"
    id="Stroke-3" stroke="#737373" stroke-width="1.7"></path>
  <path d="M573.2424,389.6856 C716.806638,402.943356 716.806638,442.71657 860.701032,442.71657"
    id="Stroke-5" stroke="#737373" stroke-width="1.7"></path>
  <path d="M573.2424,389.6856 C387.585105,402.76575 387.585105,442.006254 201.928734,442.006254"
    id="Stroke-7" stroke="#737373" stroke-width="1.7"></path>
  <path d="M573.2424,389.6856 C339.083658,330.10713 339.083658,151.371666 104.877342,151.371666"
    id="Stroke-9" stroke="#737373" stroke-width="1.7"></path>
  <path d="M573.2424,389.6856 C799.479774,376.571754 799.479774,337.230162
    1026.13014,337.230162" id="Stroke-11" stroke="#737373" stroke-width="1.7"></path>
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  <path d="M573.2424,389.6856 C585.47259,238.407678 622.163106,238.407678 622.163106,86.850306"
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```

The prototyping process that I took to start this, was very much influenced by my desire to increase my use of SVG file format for images (and more), and the D3 visualization library. As a vector format and XML format, its scalable and customizable with markup code. The fragment test files here are numbered by the steps taken to do this:

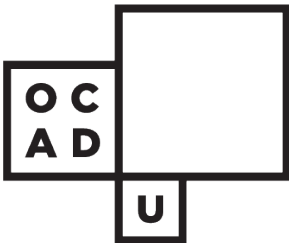


Conversion

```
fill-rule="evenodd">
  <g id="Artboard">
    <g id="Viz-Land-Fragment-Test---Step-1"
      transform="translate(12.000000, 52.000000)">
      <polygon id="Fill-1" fill="#FFFFFF" points="0 840.24
        1188 840.24 1188 0 0 0"/></polygon>
      <path d="M573.2424,389.6856 C827.896356,332.0865
        827.896356,159.2892 1082.9916,159.2892" id="Stroke-3"
        stroke="#737373" stroke-width="1.7"/></path>
      <path d="M573.2424,389.6856 C716.806638,402.943356
        716.806638,442.71657 860.701032,442.71657" id="Stroke-5"
        stroke="#737373" stroke-width="1.7"/></path>
      <path d="M573.2424,389.6856 C387.585105,402.76575
        387.585105,442.006254 201.928734,442.006254"
        id="Stroke-7" stroke="#737373" stroke-width="1.7"/></path>
      <path d="M573.2424,389.6856 C339.083658,330.10713
        339.083658,151.371666 104.877342,151.371666"
        id="Stroke-9" stroke="#737373" stroke-width="1.7"/></path>
```

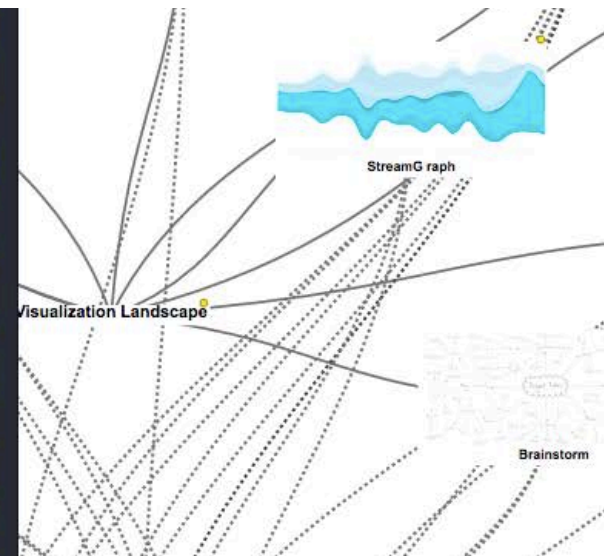


Can a workable data structure be transferred from a portable document format file (**PDF**) that is *converted* to a scalar vector format file (**SVG**), that allows for it to be amendable by user interaction?

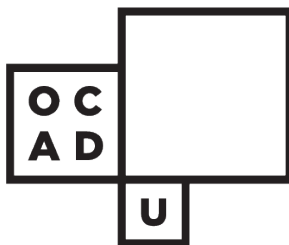


Data URI + SVG

```
data:image/svg+xml;base64,PD9wZGRpd...  
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9xrF+u/I5+3Wsd10p+5fJ3fN+DiEl8cfGPv/j9Uf9dX/jXXfprv/Abt+DfZUAEwV2EeB8CEIAABB5L4MZf/xYA9gD4179vit...  
d3H0u3CPBJ4+KvzywsABQGWJr9x8L/2PNkv4+gIDNg2cQgAAEIPB4AikB807d02fyb/Xr34u+bmHxtwiQIFjYzS8vgvL3Y...  
1nyS/+xxt00xEQBjuo8BoEIAABCNyXQBICwBcAwsz1Q/7uX/9e+FX3v3CSn0oDgwhwrP/jx4/LmL1/5e7H1X9fy2z5eQTB...  
D4GAQgAAEIPaiE9eP9+/ftqwqAkaAoL373l19+CQrA7n/fJAjCZ/3r3/X8Cgn4x/+Nv/4tAIj1p1gX8gRBUAhmTgIBCECg8g...  
TCeQGf0pQB2gug0ry0ftV3VAnQtRDw4q9FPyQBerbR/S8RMPevf3sB1uP+/Pov1zWBICiXPRgNBCAAgTIRSMIA9gKoRr8Tq...  
CiF0CLfNcJgPYC6LF30FvYA6Be+XNVcswd/1cr3hD/d+yfX/9Um96LAiCNA+eQQACEGg6UQERC/Aq1evumrV23UzoAVADA...  
NYANgLYBEgQaCnc9f4BxGgPvyLawKA2H/JrywEQckNXPAGAAEIFEAgJQKU0R9CAPYCRAGHUIDHYQHGAALAAmEIAI+f/48Vx...  
+BRQwBEP8vwGI5nAJBkANUDgkBCCECgAgRuFAFq69uzAHAoQCt+8AJYANGT80+//85dBaD8gbnmGEoA18IAeAeqYPIbhogguI...  
kMr0MAAhCoH4GUCHBS0L9PXsCrouAGAawF0A5AH0HAtbLAPEc1PDiqN+UmBEEIAABCKwRuFEE0BygRT4kBdoTsC4C9P2Zew...  
KdC6DHSwTAGtGaPsRDUFpDMi0IQKDRBMK/7e4RsJ4YaC/AJhHggqDRmvkPEdDc6wZBFzbM3MIQKB+BII3QNNqu0RQ9t94mEe...  
DEQ0cE6H0zGA7AE1C/i+G+M+re9wt8HgIQgAAESkUg8QYyoua+jbH//u97zn70BEgQd/a302CJgot4AP4mA//73vzEzMN6Xao...  
IMphgCCIIi0HMMWCEAAAkt20gNUElgP/YJ0Am9SdBeyS3mRMDoycAEZC10ap/PARB9W3IDCAAgeYQuNEbIAQ9lwLKDkwcDl...  
itVjEnYPb169fQJ0jw8NC7BfqGJ+AHB/67RoAcgjUYPIQABCBUgKJN0Dj67pzoJL/+vr134veAG8ZbCGg16f2BmjvgLkbbS...  
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KA3IAcWLSiY000ANBw0BcCEK8eZY7CbeA7eY1311D0xhbTRckiYz35T12CevzAwAvy703BAE50ebMx0AbAeFYElmC8e...
```



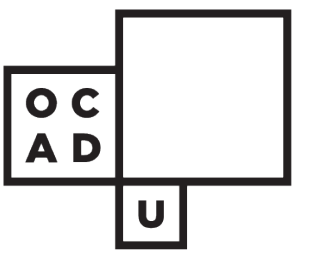
The secondary research question is about Data URI's [example seen above], which is what the graphics are converted to, like the Stream Graph thumbnail you see here.

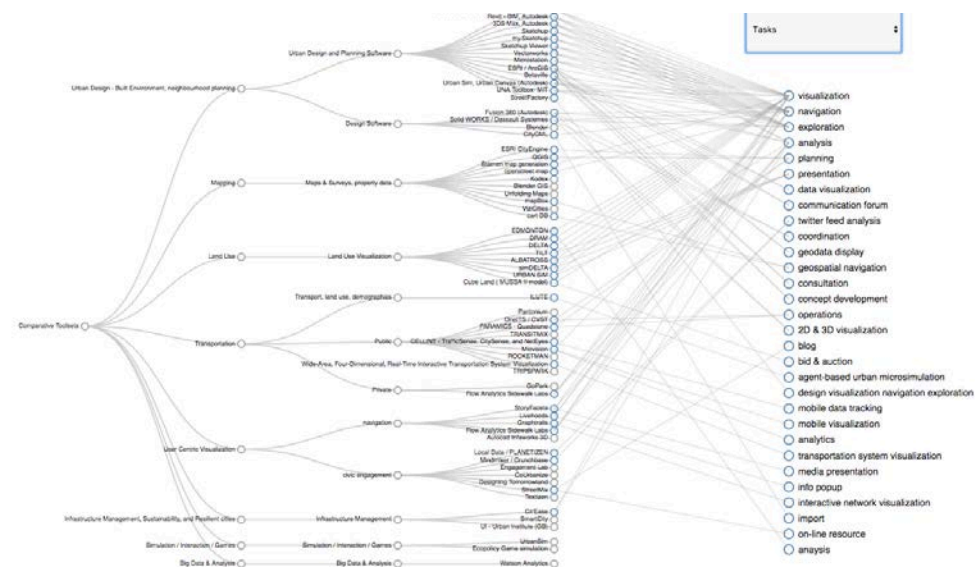


VIZLAND V5

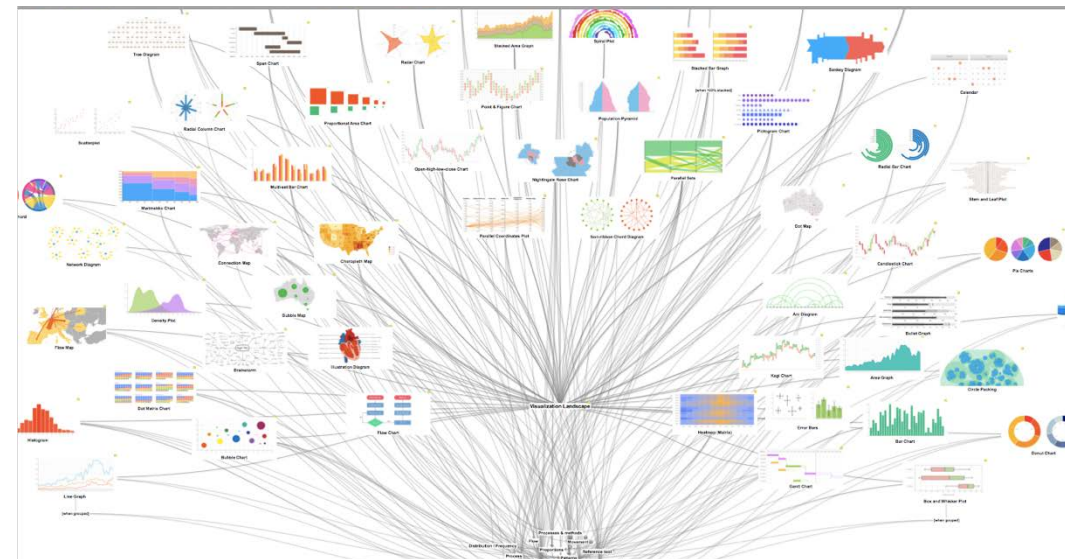
THE VISUALIZATION LANDSCAPE SLIDE DATABASE

Created by Marcus A. Gordon / @magfoto





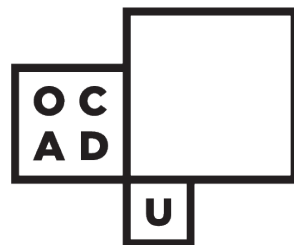
Project Comparison



VIZLAND



Next Steps



Keyword

VIZLAND

version 4.1.7

The Visualization Project code named VIZLAND, is a research tool for data visualization methods. Learn more about the project [here](#).

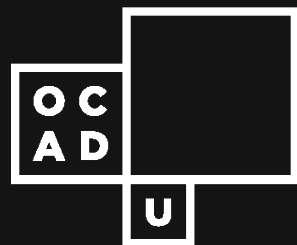
To use, simply enter a keyword at the top.

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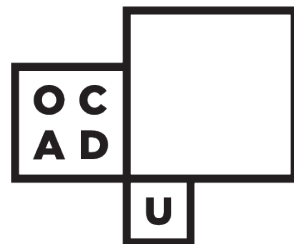
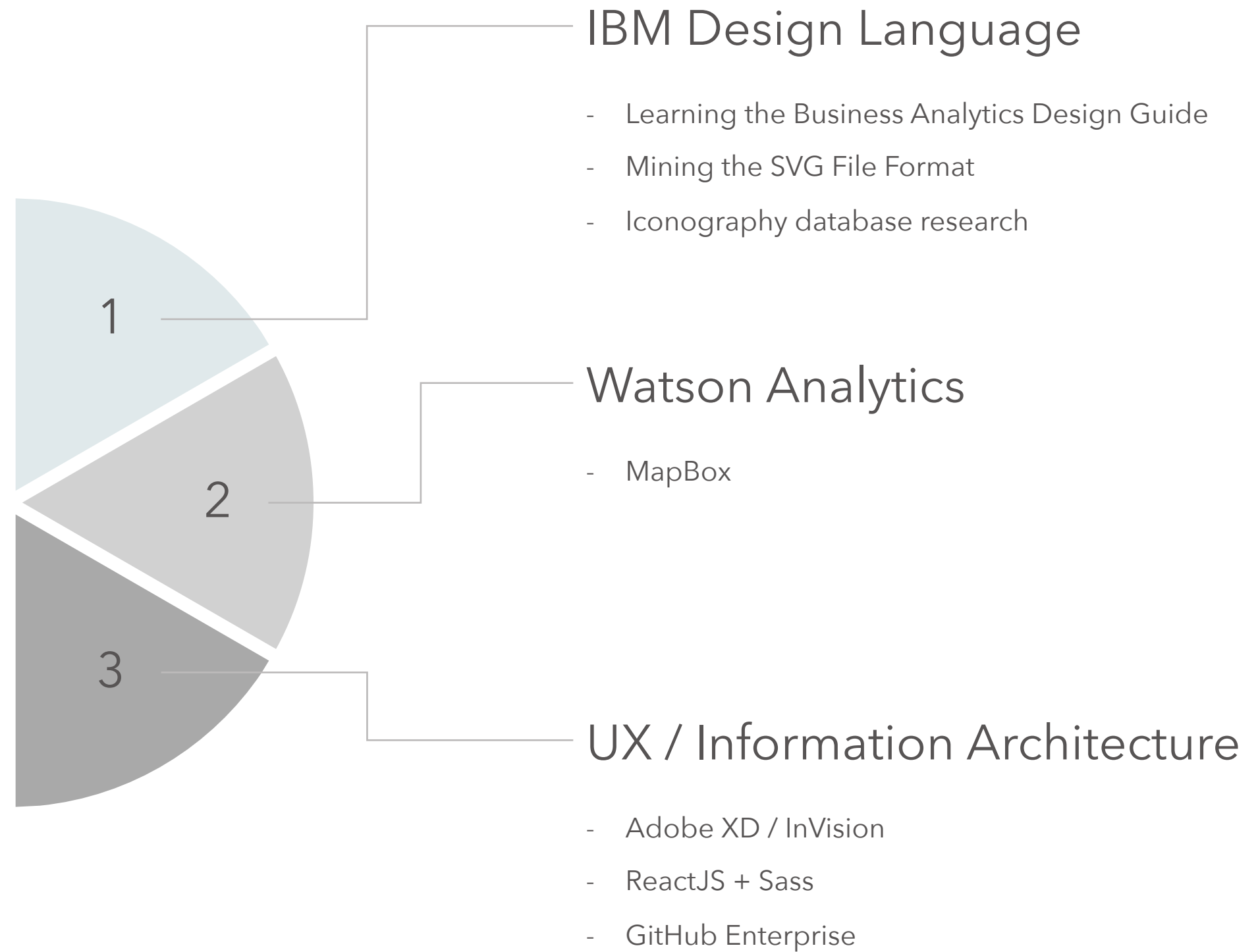


IBM Design and Watson Analytics Research

The summer internship at IBM Design at the moment is working mostly with the Business Analytics teams. They have given me the opportunity to steer my learning and contributions to their projects. In addition to learning more about and contributing to Watson Analytics and other products, my intention is to develop hands on experience with a few key things....



IBM Design Internship



Thank You

